

zoeholding

tech - games - politics

contact

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about me

I am a self-taught software engineer with broad programming experience and a knack for learning - looking to break into the games industry.

technical competencies

Godot
Unity
Unix systems
Bash / Shell
Git / GitHub / GitLab
cloud architecture
AWS
infrastructure as code
CI / CD pipelines
web development
ETL data processes
statistical analysis
Jira
Scrum

experience

- 2021-2022 **HashiCorp** Remote Position
Software Engineer
- Engineer on the team maintaining the Terraform AWS Provider - a large, popular open-source repository downloaded nearly 20 million times a week
 - Resolved reported issues - collaborating with users to implement bug fixes and new features, including support for a number of AWS resources
 - Collaborated with AWS to implement new QuickSight API functionality requested by State Farm and update their relevant documentation
- 2020-2021 **CivicActions** Remote Position
Full Stack Engineer
- Maintained and upgraded internal resources hosted on a GCP Kubernetes cluster via a GitLab CI pipeline using Terraform infrastructure as code
 - Monitored uptime on company homepage and performed a series of front-end upgrades in conjunction with our design team
 - Set up an internal IT support system and fielded tickets - providing triaged incident support across our entire organization
- 2019-2020 **Gray Matter Analytics** Chicago, Illinois
Software Engineer
- Designed and deployed reusable cloud infrastructure for clients across AWS and Azure using Terraform and Terragrunt
 - Wrote Bash and Python scripts to automate server configuration upon deployment as well as regular maintenance
 - Troubleshot issues across our tech stack (MongoDB, Flask API, Angular frontend) as necessary
- 2017-2019 **Analyst Institute** Remote Position
Software Engineer
- Solo developer on Babblerverse, an SMS survey recruitment tool powered by Flask designed for use by progressive political organizations
 - Implemented a new company-wide data architecture using AWS cloud resources, including a voter file pipeline processed using Hadoop
- 2016-2017 **270 Strategies** Chicago, Illinois
Data Analyst

education

- 2013-2016 **Bachelor** of Philosophy, Politics, and Economics University of Oxford
Won a prize for best undergraduate thesis in politics

interests

professional: game design, simulated systems, remote project management, DevOps

personal: games of all kinds (video, board, tabletop, card), music performance, journaling